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**** IMPORTANT ****

Although Simulation System Modules are not copy-protected, you may not make unlimited copies. Simulation System Modules are protected by the copyright laws that pertain to computer software. It is illegal to make more than a backup copy of the program without written permission from Dynamix, Inc. In particular, it is illegal to give a copy to someone else.

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**** INTRODUCTION ****

Thank you for ordering Simulation System Module #1. Along with the seven new missions, we are including an official Flying Tigers Patch. This patch signifies your completion of the first set of missions and acceptance of your new orders. Good luck with the new missions!

Included on your Simulation System Module disk is an install program named SSM.EXE. The install program will plug the new mission files into the A-10 program. It will also set up an environment which will allow you to automatically switch back and forth between the new missions and the original missions. The install program has only one requirement: if the A-10 program is stored on a hard disk, it must be located in a \DYNAMIX\A10 subdirectory. If not, you will either have to move the program to a \DYNAMIX\A10 subdirectory or install the new mission files manually.

Also included on the disk is a short list of hints for the original set of

missions. They are contained in a file named: HINTS.TXT.

Several sections of detailed installation instructions will follow.

If you have a floppy drive system and will be installing the new mission files onto floppy disks, the installation process is very simple. See the section entitled FLOPPY DISK INSTALLATION INSTRUCTIONS. WARNING!!: you must install the new missions on BACKUP copies of your original A-10 program disks. Some of the original A-10 program disks are write protected. Attempting to install the new mission files onto them will result in corruption of the A-10 program!!

If the A-10 program is stored on a hard disk in a \DYNAMIX\A10 subdirectory, the installation process is very simple. For detailed instructions, see the section entitled AUTOMATIC HARD DISK INSTALLATION INSTRUCTIONS.

If the A-10 program is stored in a different subdirectory (\GAMES\A10 for example), then you must either move the program to a \DYNAMIX\A10 subdirectory, or install the new mission files manually. Detailed manual instructions are listed under MANUAL HARD DISK INSTALLATION INSTRUCTIONS.

**** FLOPPY DISK INSTALLATION INSTRUCTIONS ****

WARNING: you must install the new mission files to BACKUP copies of your original A-10 program disks!!

Following are the commands necessary to install the new mission files onto the backup copies of your A-10 program disks. In this example we are assuming that your floppy drive is A. If not, replace A with the correct letter. Follow each command by pressing <Enter>. Insert the Simulation System Module disk into the A drive and type:

```
A:  
SSM
```

The install program will then prompt you to insert the appropriate A-10 program disks as it installs the new mission files. The original mission files will be stored on the Simulation System Module disk. To switch back to the original mission files, simply repeat the procedure listed above.

**** AUTOMATIC HARD DISK INSTALLATION INSTRUCTIONS ****

Following are the commands necessary to install the new mission files into the \DYNAMIX\A10 subdirectory of your hard disk (if you installed the program using Smart Start this is where they will be). If they are located in a different subdirectory (\GAMES\A10 for example) then skip to the Manual Hard Disk Installation Instructions section.

In this example we are assuming that your floppy drive is A and your hard disk is C. If not, replace them with the correct letter. Follow each command by pressing <Enter>. Insert the Simulation System Module disk into the A drive and type:

```
A:  
SSM
```

The install program stores copies of both sets of mission files in

subdirectories. This allows you to switch back and forth between the two sets. To switch back to the original mission files type:

```
C:
CD \DYNAMIX\A10
SSM
```

**** MANUAL HARD DISK INSTALLATION INSTRUCTIONS ****

If you have the A-10 program files stored in a subdirectory other than \DYNAMIX\A10 and you want them to remain there, you must copy the new mission files from the Simulation System Module disk to your hard disk using the DOS COPY command. If in the future you wish to switch back to the original missions, you can copy the mission files from the original A-10 floppy disks onto the hard disk. We recommend that you save the Top Score information from each set of missions. This information is stored in a file named TOP.DAT.

Following are the commands necessary to install the new mission files. In the next examples, we assume that A is your floppy drive, C is your hard disk and your current drive, and \GAMES\A10 is the subdirectory where the A-10 program is located. If yours are different, replace the example names with the correct names. Follow each command by pressing <Enter>. Insert the Simulation System Module disk into the A drive and type:

```
CD \GAMES\A10
REN TOP.DAT OLD.DAT
COPY A:\SS2\*.*
COPY A:\UPDATE\TRRPCK*.*
```

Following are the commands to switch back to the original missions. You should copy the original mission files from the original A-10 program disks. Type each command and press <Enter> (except when told to insert a new disk).

```
CD \GAMES\A10
REN TOP.DAT NEW.DAT
REN OLD.DAT TOP.DAT
```

Insert A-10 5.25" Disk #2 in the floppy disk drive.

```
COPY A:\MNAME.DAT
```

Insert A-10 5.25" Disk #3 in the floppy disk drive.

```
COPY A:\*.SSS
COPY A:\TRRPCK2.*
```

Insert A-10 5.25" Disk #4 in the floppy disk drive.

```
COPY A:\TRRPCK2.*
COPY A:\*.WLD
```

After the initial installation of the new missions, any time you wish to switch from the original missions to the new ones, use the following modified installation procedure. Follow each command by pressing <Enter>. Insert the Simulation System Module disk into drive A and type:

```
CD \GAMES\A10
```

```
REN TOP.DAT OLD.DAT
REN NEW.DAT TOP.DAT
COPY A:\SS2\MNAME.DAT
COPY A:\SS2\*.SSS
COPY A:\SS2\*.WLD
COPY A:\SS2\TRRPCK2.*
```

To again switch back to the original missions, NO changes are required from the previously stated instructions on switching from the new mission files to the original mission files.

**** END OF INSTALLATION INSTRUCTIONS ****

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